MODELING AND ESTIMATION OF CONTAGION-BASED SOCIAL NETWORK DEPENDENCE WITH TIME-TO-EVENT DATA

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Abstract: Social network data include social ties, node characteristics, and behaviors over time. Furthermore, studies have known that people who are close on a social network are more likely to behave in a similar way, owing, in part, to the influence of peers and the social contagion that acts along network ties. A primary interest of social network data analyses is to identify contagion-based social correlations. Therefore, in this work, we model and estimate contagion-based social network dependence based on time-to-event data. A generalized linear transformation model is proposed for the conditional survival probability at each observed event time. This model uses a time-varying covariate to incorporate the network structure and to quantify contagion-based social correlations. We develop a nonparametric maximum likelihood estimation for the proposed model. The consistency and asymptotic normality of the resulting estimators for the regression parameters are established. Simulations are conducted to evaluate the empirical performance of the proposed estimators. Then, we apply the proposed method to analyze time-to-event data from a popular mobile game provided by one of the largest online social network platforms. The results show significant contagion-based social correlations between when people choose to play the game.

Key words and phrases: Contagion-based social correlation, generalized linear transformation model, nonparametric maximum likelihood estimation, social network, time-to-event data.

1. Introduction

Many studies have focused on network research in areas such as psychology, geography, economics, health care, online networking, treatment recommendation, and so on. As such, the study of social networks is an expanding multidisciplinary area that is garnering increased attention. The quantitative study of social networks was first discussed by Moreno (1934), who developed a new technique called "sociometry" to study the structure of groups and the positions of individuals within groups. Since then, the study of social networks has become increasingly popular in the sociological and behavioral sciences.

An important research topic in social network analyses is the study of social correlations between individual nodes using node covariates. In general, a social correlation might involve three factors: homophily, social contagion, and external influence (Shalizi and Thomas (2011)). Homophily is evident in increased rates of interactions between individuals who share similar characteristics; see (Lee (2004); Lee, Liu and Lin (2010); Zhou et al. (2015); Li, Levina and Zhu (2016)). In particular, spatial autoregressive models (e.g.,Lee (2004); Zhou et al. (2015)) have been widely used to study contextual effects (one popular type of homophily) in social network dependence.

Social contagion, or social influence, occurs when people's emotions, opinions, or behaviors are triggered by their friends' recent actions(Burt (1987); Aral and Walker (2011); Iyengar, Van den Bulte and Valente (2011); Pacheco (2012)). Lastly, external influences refer to external factors that impact individuals' behaviors or other measurable responses. However, confounding effects between these three sources make it difficult to identify an individual source (Shalizi and Thomas (2011)). In general, identifying contagion (from confounding effects such as homophily) is not feasible if we have only one snapshot of the network or measurements at a single time point. However, when multiple snapshots or measurements over time are available, contagion becomes identifiable.

Researchers have asserted that it is important to identify situations in which the social influence is the source of correlation. In the literature, Snijders, Van der Bunt and Steglich (2010) introduce stochastic actor-based models for analyzing the dynamics of networks and behavior, which can be used to test hypotheses about various tendencies, including reciprocity, homophily, the social influence on the dynamics of behavior, and estimates of the parameters. Their model assumes that the number of observation moments is usually between 2 and 10. This ensures a large total number of changes between consecutive observations and, therefore, that sufficient data are available to estimate the parameters. However, this assumption is often violated in practice, particularly in the case of continuous observations of time-to-event data, which generate far data than discrete observation time points do.

For continuously observed longitudinal data, Anagnostopoulos, Kumar and Mahdian (2008) propose a model for contagion-based social correlations, and develop statistical tests for the existence of such correlations. Specifically, they model a specified action by users in a social network using a logistic regression, with the number of "active" friends included as a covariate. Here, an active friend of a user is a friend who has chosen a certain action in the past. The

regression coefficient associated with this covariate measures the magnitude of the social influence. In their method, time is discretized, and a logistic regression is built on each discrete time point in an ad hoc fashion.

In this work, we model and estimate contagion-based social network dependence using time-to-event data. Our work is motivated by a study of the initial playing times of a popular mobile game on one of the largest online social network platforms (the platform that provided us with data has requested anonymity). This study involves 966 users, who can send messages to friends asking them to join the game. The endpoint of interest is length of the period between when the game was launched and when a user begins to play the game. Other characteristics that are recorded include each user's age, gender, location, activity level, and friend network. Here, we test whether an individual begins playing the game because his/her friends are doing so, and estimate the strength of this influence. To do so, we use a generalized linear transformation model (Dabrowska and Doksum (1988); Cheng, Wei and Ying (1995)) for the conditional survival probability at each observed event time. In addition, we use a time-varying covariate for the number of active friends in order to model contagion-based social network dependence. We develop an efficient estimation procedure for the model parameters based on the nonparametric maximum likelihood.

The rest of this paper is organized as follows. In Section 2, we introduce the proposed generalized linear transformation model for network-based timeto-event data and its associated data-generation procedure, and describe our methodology for the parameter estimation. The asymptotic properties of the proposed estimators are studied in Section 3. In Section 4, the numerical performance of the estimators is assessed using simulations. In Section 5, we further illustrate our method by applying it to a data set that records the first time each user played a particular mobile game. Section 6 concludes the paper. All proofs are contained in the Appendix.

2. Methodology

Consider a social network with n individuals and an adjacency matrix W, where $W_{i,j} = 1$ means individuals i and j are friends, and $W_{i,j} = 0$ otherwise. By convention, all the diagonal entries of W are assumed to be zero. To model contagion-based social network dependence for time-to-event data, we consider a new data-generating mechanism. Specifically, let $T_{(k)}$ denote the time to the kth event in the network. In our motivating example, this represents the kth

smallest time between when a user started to play the mobile game and when the game was launched. During a fixed period, we observe M_n event times; that is, $0 < T_{(1)} < \cdots < T_{(M_n)} \leq \tau$, where τ is the total study duration. Let i_k denote the user who experienced the event at time $T_{(k)}$, for $k = 1, \ldots, M_n$. Here, the adjacency matrix W is assumed to be static over the study period. Future research should consider a dynamic social network, in which the adjacency matrix is a time-dependent covariate.

In order to incorporate the network structure and quantify the contagionbased social correlation, we introduce a time-varying covariate $a_{j,k}$, for $j = 1, \ldots, n$ and $k = 1, \ldots, M_n$. The covariate is defined as the number of active friends of individual j up to time $T_{(k)}$, which refers to those friends of individual j who have experienced the event prior to $T_{(k)}$. Let Z_j denote the p-dimensional baseline covariates of individual j. For simplicity, we define the covariates of individual j up to time $T_{(k)}$ as $X_{j,k} = (Z_j^T, g(a_{j,k}))^T$, where $g(\cdot)$ is a known nondecreasing function, with g(0) = 0. For example, we can take $g(a) = \log(a + 1)$. Let N_k denote those individuals who are at risk up to time $T_{(k)}$. Note that $i_k \in N_k$. Then, the observed data can be summarized as

$$\{i_k, T_{(k)}, (X_{j,k}, j \in N_k); k = 1, \dots, M_n\}.$$

In contrast to classical survival data, the above data representation is not recorded based on individuals, but according to sequential event times. Such a representation facilitates the modeling of contagion-based social correlations. In addition, we assume that censoring can only occur at the end of the study, which is generally true for social network studies, such as this one.

2.1. Proposed model

In the classical survival model, individual failure times can be generated independently. However, in a social network study, the event time of individual imay depend on the status of his or her friends. Hence, we generate $T_{(1)}, \ldots, T_{(M_n)}$ sequentially, based on the following conditional survival model. Specifically, suppose we have generated the first (k-1) event times: $T_{(1)}, \ldots, T_{(k-1)}$, for $k \ge 1$. Then, we know (i_1, \ldots, i_{k-1}) and the covariates $(X_{jk}, j \in N_k)$ on the interval $(T_{(k-1)}, T_{(k)}]$ for those individuals who are at risk for the kth event. Note that $T_{(0)} = 0$ and $N_1 = (1, \ldots, n)$. At the baseline, there are no active nodes in the network; that is, $a_{j,1} \equiv 0$, for all j. Therefore, $X_{j,1} = (Z_j^T, 0)^T$. To generate $T_{(k)}$, we introduce the latent event time $T_{j,k}$, at which individual j first plays

the game after $T_{(k-1)}$. Specifically, no $T_{j,k}$, for $j \in N_k$, are observed; they are used only as latent event times to characterize the kth observed event time, $T_{(k)}$. Here, $T_{j,k}$ is generated from the following conditional survival model:

$$P(T_{j,k} > t | T_{j,k} > T_{(k-1)}, X_{j,k}) = \exp\left(-\left[G\left\{\Lambda(t)e^{\theta^T X_{j,k}}\right\} - G\left\{\Lambda(T_{(k-1)})e^{\theta^T X_{j,k}}\right\}\right]\right), \quad (2.1)$$

for $t > T_{k-1}$, where $\theta = (\beta^T, \beta_a)^T$ represents the (p+1)-dimensional parameters of interest, and $\Lambda(t)$ is an unspecified monotone increasing function, with $\Lambda(0) =$ 0. In addition, $G(\cdot)$ is a specified monotone increasing transformation function, for example, a class of logarithmic transformations

$$G(x) = \begin{cases} \frac{1}{s} \log(1+sx), & s > 0, \\ x, & s = 0, \end{cases}$$
(2.2)

where s is a prespecified parameter. Here, s = 0 corresponds to the proportional hazards model, and s = 1 refers to the proportional odds model. The above model is a generalization of the linear transformation model of Zeng and Lin (2006) for the conditional survival probability. Note that the parameter β_a measures the magnitude of the contagion-based social correlation. In model 2.2, estimating s and the model parameters simultaneously can be challenging if the information about s is weak. In practice, researchers often select s using an information criterion, as we do in our real-data application presented in Section 5.

Then, we define

$$T_{(k)} = \min_{j \in N_k} T_{j,k}, \quad i_k = \arg\min_{j \in N_k} T_{j,k}.$$

In addition, the numbers of active friends are updated by $a_{j,k+1} = a_{j,k} + W_{j,i_k}$, for $j \in N_{k+1} = N_k \setminus \{i_k\}$, which remain the same on the interval $(T_{(k)}, T_{(k+1)}]$. We repeat the above step until all event times are generated. Based on the proposed data-generating mechanism, the observed log-likelihood is given by

$$\ell_{n}(\theta, \Lambda) = \sum_{k=1}^{M_{n}} \left(\log \lambda(T_{(k)}) + \theta^{T} X_{i_{k},k} + \log \dot{G} \left\{ \Lambda(T_{(k)}) - e^{\theta^{T} X_{i_{k},k}} \right\} - \sum_{j \in N_{k}} \left[G \left\{ \Lambda(T_{(k)}) e^{\theta^{T} X_{j,k}} \right\} - G \left\{ \Lambda(T_{(k-1)}) e^{\theta^{T} X_{j,k}} \right\} \right] \right), \quad (2.3)$$

where $\lambda(t) = d\Lambda(t)/dt$ and $\dot{G}(u) = dG(u)/du$.

2.2. Nonparametric maximum likelihood estimation

Here, we derive the nonparametric maximum likelihood estimation based on the likelihood function given in (2.3). The maximum of (2.3) does not exist if $\Lambda(\cdot)$ is restricted to be absolutely continuous. As is widely adopted in the literature on nonparametric maximum likelihood estimations, we assume that $\Lambda(\cdot)$ is a nondecreasing step function, with jumps only at observed event times $T_{(1)}, \ldots, T_{(M_n)}$. Let $\Lambda\{T_{(k)}\}$ be the jump size at time $T_{(k)}$. Then, we have $\lambda(T_{(k)}) = \Lambda\{T_{(k)}\}$, for $k = 1, \ldots, M_n$.

To simplify the estimation, we consider a reparameterization. Define $\gamma_k = \log \Lambda\{T_{(k)}\}$. We have $\Lambda(T_{(k)}) = \sum_{\ell=1}^k e^{\gamma_\ell} = e^{\gamma_k} + \Lambda(T_{(k-1)})$, for $k = 1, \ldots, M_n$. Thus, the log-likelihood function can be rewritten as

$$\ell_n(\theta, \gamma) = \sum_{k=1}^{M_n} \left(\gamma_k + \theta^T X_{i_k, k} + \log \dot{G} \left\{ \left(\sum_{\ell=1}^{k-1} e^{\gamma_\ell} \right) e^{\theta^T X_{i_k, k}} \right\} - \sum_{j \in N_k} \left[G \left\{ \left(\sum_{\ell=1}^k e^{\gamma_\ell} \right) e^{\theta^T X_{j, k}} \right\} - G \left\{ \left(\sum_{\ell=1}^{k-1} e^{\gamma_\ell} \right) e^{\theta^T X_{j, k}} \right\} \right] \right). \quad (2.4)$$

In the following, we consider the logarithmic transformation function in (2.2), and present estimations of the parameters (θ, γ) for two cases: s = 0 and s > 0. However, the proposed estimation method can be extended easily to other specified transformation functions.

First, consider the case s = 0, with G(x) = x and $G(x) \equiv 1$. Then, the observed log-likelihood is reduced to

$$\ell_n(\theta, \gamma) = \sum_{k=1}^{M_n} \left(\gamma_k + \theta^T X_{i_k,k} - e^{\gamma_k} \sum_{j \in N_k} e^{\theta^T X_{j,k}} \right).$$
(2.5)

Taking the derivative of (2.5) with respect to γ_k , and setting them equal to zero, we obtain an explicit solution for γ_k as $\hat{\gamma}_k(\theta) = -\log\left(\sum_{j \in N_k} e^{\theta^T X_{j,k}}\right)$, for $k = 1, \ldots, M_n$. Then, substituting $\hat{\gamma}_k(\theta)$ back into model (2.5), we obtain the profile log-likelihood for θ

$$p\ell_n(\theta) = \sum_{k=1}^{M_n} \left\{ \theta^T X_{i_k,k} - \log\left(\sum_{j \in N_k} e^{\theta^T X_{j,k}}\right) \right\},\tag{2.6}$$

which is similar to the log partial likelihood function for the proportional hazards

model. Let $\hat{\theta}_n$ denote the resulting maximizer of θ . The asymptotic variancecovariance matrix of $\hat{\theta}_n$ can be estimated by $I^{-1}(\hat{\theta}_n)$, where $I(\hat{\theta}_n)$ is the negative of the second derivative of $p\ell_n(\theta)$ with respect to θ .

Next, we consider the case s > 0. The log-likelihood function in (2.4) reduces to

$$\ell_n(\theta, \gamma) = \sum_{k=1}^{M_n} \left(\gamma_k + \theta^T X_{i_k,k} - \log \left\{ 1 + s \left(\sum_{\ell=1}^{k-1} e^{\gamma_\ell} \right) e^{\theta^T X_{i_k,k}} \right\} - \frac{1}{s} \sum_{j \in N_k} \left[\log \left\{ 1 + s \left(\sum_{\ell=1}^k e^{\gamma_\ell} \right) e^{\theta^T X_{j,k}} \right\} - \log \left\{ 1 + s \left(\sum_{\ell=1}^{k-1} e^{\gamma_\ell} \right) e^{\theta^T X_{j,k}} \right\} \right] \right).$$

$$(2.7)$$

Then, the estimates of θ and γ_k can be obtained using the following procedure.

- **Step 1.** Choose the initial estimator $\theta^{(0)}$, for example, $\theta^{(0)} = 0$.
- **Step 2.** Given $\theta^{(0)}$, solve $\gamma_k^{(1)}$ sequentially by maximizing $\ell_n(\theta^{(0)}, \gamma_1, \ldots, \gamma_{M_n})$ using a coordinate descent algorithm.
- **Step 3.** Given $\{\gamma_k^{(1)}, k = 1, \dots, M_n\}$, update $\theta^{(1)}$ by maximizing $\ell_n(\theta, \gamma^{(1)}, \dots, \gamma_{M_n}^{(1)})$.

Step 4. Iterate Step 2 and Step 3 until a convergence criterion is met.

It can be shown that the objective function ℓ_n is not convex with respect to θ and γ_k , for $k = 1, \ldots, M_n$. However, empirically, we found that our algorithm usually converges within 20 iterations and works well, provided that the starting values are not far from the truth. Let $\hat{\theta}_n$ and $\hat{\Lambda}_n$ denote the resulting estimators of θ and Λ , respectively, at convergence. The asymptotic variancecovariance matrix of $\hat{\theta}_n$ can be obtained using the following numerical differentiation method. For a small value $\delta > 0$, let $\hat{\gamma}_{n,j}^+$ and $\hat{\gamma}_{n,j}^-$ denote the solutions for γ obtained by maximizing $\ell_n(\theta, \gamma)$, with θ fixed at $\hat{\theta}_n + \delta e_j$ and $\hat{\theta}_n - \delta e_j$, respectively, where e_j is a (p+1)-vector with the *j*th component equal to one, and all others zero, for $j = 1, \ldots, p+1$. Let $\ell_{n,k}(\theta, \gamma)$ denote the *k*th summand in $\ell_n(\theta, \gamma)$. Define $S_{k,j}(\hat{\theta}_n) = \{\ell_{n,k}(\hat{\theta}_n + \delta e_j, \hat{\gamma}_{n,j}^+) - \ell_{n,k}(\hat{\theta}_n - \delta e_j, \hat{\gamma}_{n,j}^-)\}/(2\delta)$ and $S_k(\hat{\theta}_n) = \{S_{k,1}(\hat{\theta}_n), \ldots, S_{k,p+1}(\hat{\theta}_n)\}^T$. Then, the observed information matrix is $I(\hat{\theta}_n) = \sum_{k=1}^{M_n} S_k(\hat{\theta}_n) S_k(\hat{\theta}_n)^T$, and the asymptotic variance-covariance matrix of $\hat{\theta}_n$ can be estimated using $\{I(\hat{\theta}_n)\}^{-1}$.

3. Asymptotic Properties

Denote the true values of θ and Λ by θ_0 and Λ_0 , respectively. To establish the asymptotic properties of the proposed estimators, we assume the following conditions.

Condition 1. The function $\Lambda_0(t)$ is strictly increasing and continuously differentiable, with $\Lambda_0(\tau) < \infty$, and the parameters θ_0 lie in the interior of a compact set C.

Condition 2. The covariate vectors $X_{j,k}$ are bounded, in the sense that $P(|X_{j,k}| < m) = 1$ for some positive constant m, for any j,k, as n goes to ∞ . In addition, if there exists a vector γ and a deterministic function A(t), such that $A(t) + \gamma^T X_{j,k} = 0$ with probability one, then $\gamma = 0$ and A(t) = 0.

Condition 3. The information matrix $I(\theta_0)$, defined in the Appendix, is finite and positive definite.

Note that Conditions 1–3 are commonly assumed in the literature in order to establish the asymptotic properties of nonparametric maximum likelihood estimators in survival models (e.g., Zeng and Lin (2006)). In particular, the boundedness of the covariates assumed in Condition 2 is satisfied when the following two conditions hold: (i) the baseline covariates Z are bounded; and (ii) the number of friends of each node is bounded by a constant as the number of nodes n goes to infinity; that is, the social network is very sparse. This ensures that the number of active friends does not diverge to infinity, because the study period is finite. This assumption facilitates the derivation of the asymptotic results. In network-based causal inference problems, the boundedness assumption on the degree of a node is almost necessary. As studied in van der Laan (2014); Ogburn et al. (2017), a denser network introduces stronger correlation. Thus, valid statistical inferences are only possible for very sparse networks.

Theorem 1 (Consistency). Assume Conditions 1–2 hold. Then, as n goes to ∞ , we have

 $\sup_{t\in[0,\tau]}|\hat{\Lambda}_n(t)-\Lambda_0(t)|\to 0 \ a.s. \quad and \ ||\hat{\theta}_n-\theta_0||_2\to 0 \ a.s..$

Theorem 2 (Asymptotic Normality). Assume Conditions 1–3 hold. Then, $n^{1/2}(\hat{\theta}_n - \theta_0)$ converges in distribution to a multivariate normal distribution, with mean zero and variance $\{I(\theta_0)\}^{-1}$, as n goes to ∞ .

4. Simulation Studies

In this section, we illustrate the performance of the proposed estimators under several settings. Here, we consider a social network with different network structures for the adjacency matrix W:

- 1. Random graph (RG): $P(W_{i,j} = 1) = 0.1$, for $i \neq j$, and n = 1,000.
- 2. Stochastic block model (SBM): consider three blocks with sample sizes (200, 300, 500) within each block, and $P(W_{i,j} = 1 | \text{within block}) = 0.1$ and $P(W_{i,j} = 1 | \text{between block}) = 0.005$, for $i \neq j$.
- 3. The network from the mobile game data application, with n = 966.
- 4. Degree-2 networks, with n = 900:
 - a ring network, in which all nodes have exactly degree 2;
 - a network of isolated triangles, such that each node has degree 2;
 - a random regular-2 network.

The event times $T_{(k)}$'s are generated sequentially following the descriptions given in Section 2.1. Here, we consider a single baseline covariate Z, generated from a standard normal distribution, and a logarithm transformation of the time-varying covariate, $g(a) = \log(a + 1)$. We choose the regression parameters as $\beta = 0.5$ and $\beta_a = 0, 0.01, 0.05$, or 0.1. Here, β_a measures the magnitude of the social influence. In addition, we set $\Lambda(t) = \lambda t$, with $\lambda = 0.01$. We consider the link function $G(x) = (1/s) \log(1 + sx)$, with s = (0, 0.5, 1). The study duration τ is chosen to yield the total number of events $M_n = \alpha \times n$, where the censoring rate is chosen as $\alpha = 60\%$ or 80%.

We conduct 1,000 replicates for each setting. The results for the RG model, SBM, the mobile game data application, and the degree-2 networks are shown in Table 1, Table 2, Table 3, and Table 4, respectively. We observe that in all settings, the proposed estimators are nearly unbiased, the standard error estimators are close to the standard deviations of the estimators, and the empirical coverage probabilities of the 95% Wald-type confidence intervals are close to the nominal level. In particular, the proposed estimators have very comparable variances under all three degree-2 networks. Because the analytic form of the asymptotic variance of the proposed estimators is very complicated, it is difficult to determine how it depends on the network structure. However, based on the simulation results, the node-degree distribution may play an important effect

Table 1. Simulation results for RG. SE, mean of estimated standard errors; SD, standard deviations of the estimates; CP, empirical coverage probability of 95% Wald-type confidence intervals.

			$M_n = 6$	600		$M_n = 800$				
s = 0	Trues	Estimates	SE	SD	CP	Estimates	SE	SD	CP	
β	0.5	0.500	0.043	0.044	0.950	0.500	0.038	0.039	0.943	
β_a	0	0.002	0.179	0.185	0.946	0.002	0.172	0.178	0.942	
β	0.5	0.500	0.043	0.044	0.947	0.500	0.038	0.039	0.946	
β_a	0.01	0.012	0.180	0.185	0.945	0.012	0.173	0.178	0.943	
β	0.5	0.500	0.043	0.044	0.949	0.500	0.038	0.039	0.941	
β_a	0.05	0.051	0.180	0.186	0.945	0.050	0.173	0.178	0.946	
β	0.5	0.500	0.043	0.044	0.946	0.500	0.038	0.039	0.946	
β_a	0.1	0.101	0.181	0.187	0.944	0.100	0.174	0.179	0.945	
s = 0.5	Trues	Estimates	SE	SD	CP	Estimates	SE	SD	CP	
β	0.5	0.502	0.053	0.053	0.954	0.502	0.050	0.050	0.958	
β_a	0	0.005	0.196	0.151	0.970	0.008	0.191	0.148	0.965	
β	0.5	0.502	0.054	0.053	0.957	0.502	0.051	0.050	0.958	
β_a	0.01	0.016	0.197	0.153	0.970	0.019	0.191	0.149	0.962	
β	0.5	0.502	0.054	0.054	0.956	0.502	0.051	0.051	0.959	
β_a	0.05	0.058	0.198	0.154	0.968	0.060	0.193	0.151	0.965	
β	0.5	0.503	0.055	0.056	0.954	0.503	0.052	0.052	0.956	
β_a	0.1	0.110	0.200	0.160	0.964	0.111	0.194	0.156	0.961	
s = 1	Trues	Estimates	SE	SD	CP	Estimates	SE	SD	CP	
β	0.5	0.506	0.063	0.067	0.948	0.505	0.062	0.064	0.954	
β_a	0	0.017	0.207	0.207	0.935	0.015	0.203	0.197	0.942	
β	0.5	0.506	0.064	0.067	0.949	0.505	0.062	0.064	0.955	
β_a	0.01	0.027	0.208	0.208	0.936	0.026	0.204	0.199	0.939	
β	0.5	0.506	0.064	0.068	0.948	0.506	0.063	0.065	0.955	
β_a	0.05	0.068	0.209	0.211	0.936	0.068	0.205	0.201	0.936	
β	0.5	0.507	0.066	0.070	0.951	0.506	0.064	0.067	0.955	
β_a	0.1	0.120	0.212	0.214	0.927	0.119	0.207	0.204	0.936	

here; that is, the proposed estimators tend to have comparable variances when the node degrees of the networks are comparable.

5. Analysis of Mobile Game Data

We apply our method to analyze time-to-event data about a popular mobile game, provided by one of the largest online social network platforms (the platform that provided us with data has requested anonymity). The study involves 966 individuals over a period of 77 days. The friendship connections between individuals are known, and can be represented as the adjacency matrix W. The time at which each individual began to play the mobile game after it was launched is recorded. Figure 1a shows the number of active friends at the time of adop-

Table 2. Simulation results for SBM. SE, mean of estimated standard errors; SD, standard deviations of the estimates; CP, empirical coverage probability of 95% Wald-type confidence intervals.

			$M_n =$	600			$M_n = 8$	800	
s = 0	Trues	Estimates	SE	SD	CP	Estimates	SE	SD	CP
β	0.5	0.500	0.043	0.044	0.953	0.500	0.038	0.039	0.945
β_a	0	-0.001	0.008	0.008	0.945	0.000	0.005	0.005	0.951
β	0.5	0.501	0.043	0.044	0.957	0.500	0.038	0.039	0.950
β_a	0.01	0.009	0.007	0.008	0.948	0.010	0.005	0.005	0.952
β	0.5	0.498	0.043	0.043	0.956	0.498	0.038	0.038	0.947
β_a	0.05	0.050	0.006	0.006	0.948	0.050	0.004	0.004	0.954
β	0.5	0.500	0.043	0.043	0.958	0.500	0.038	0.038	0.952
β_a	0.1	0.100	0.006	0.006	0.955	0.100	0.004	0.004	0.955
s = 0.5	Trues	Estimates	SE	SD	CP	Estimates	SE	SD	CP
β	0.5	0.500	0.052	0.052	0.960	0.500	0.049	0.048	0.960
β_a	0	-0.001	0.113	0.101	0.955	-0.002	0.107	0.093	0.963
β	0.5	0.500	0.052	0.052	0.964	0.500	0.049	0.048	0.960
β_a	0.01	0.010	0.113	0.102	0.957	0.008	0.107	0.093	0.963
β	0.5	0.500	0.053	0.052	0.963	0.499	0.049	0.049	0.961
β_a	0.05	0.052	0.113	0.101	0.960	0.049	0.107	0.094	0.962
β	0.5	0.500	0.053	0.052	0.959	0.499	0.049	0.049	0.956
β_a	0.1	0.100	0.113	0.100	0.955	0.099	0.107	0.094	0.967
s = 1	Trues	Estimates	SE	SD	CP	Estimates	SE	SD	CP
β	0.5	0.502	0.060	0.061	0.948	0.501	0.058	0.059	0.947
β_a	0	0.006	0.127	0.0124	0.945	0.006	0.124	0.121	0.945
β	0.5	0.502	0.061	0.061	0.948	0.501	0.058	0.059	0.948
β_a	0.01	0.016	0.127	0.125	0.940	0.016	0.124	0.122	0.943
β	0.5	0.501	0.061	0.062	0.950	0.501	0.059	0.060	0.952
β_a	0.05	0.056	0.128	0.127	0.942	0.056	0.125	0.124	0.939
β	0.5	0.501	0.062	0.062	0.952	0.501	0.059	0.060	0.956
β_a	0.1	0.106	0.129	0.129	0.940	0.108	0.126	0.126	0.937

tion. As expected, at the adoption times of later events, players tend to have more active friends. In addition, baseline data, such as age, gender, location, and activity level are recorded. In total, there are 241 isolated nodes in the network. We divide individuals into five groups, based on the number of active friends at the end of the study; these are shown in different colors in Figure 1b. The majority of individuals belong to the second group, with the number of active friends greater than zero and less than or equal to 10. Note that one individual has more than 100 active friends, denoted by the yellow dot in Figure 1b.

We fit the proposed models using the scaled age and gender included as baseline covariates. As in the simulations, we consider the logarithm transformation of the time-varying covariate $g(a_i) = \log(a_i + 1)$ and the link function

Table 3. Simulation results for the observed network in the mobile game data application. SE, mean of estimated standard errors; SD, standard deviations of the estimates; CP, empirical coverage probability of 95% Wald-type confidence intervals.

		Ι	$M_n/n =$	60%		$M_n/n = 80\%$				
s = 0	Trues	Estimates	SE	SD	CP	Estimates	SE	SD	CP	
β	0.5	0.502	0.044	0.045	0.942	0.501	0.039	0.040	0.943	
β_a	0	-0.001	0.011	0.011	0.946	0.000	0.007	0.007	0.948	
β	0.5	0.503	0.044	0.045	0.948	0.501	0.039	0.041	0.946	
β_a	0.01	0.009	0.010	0.010	0.944	0.010	0.007	0.007	0.937	
β	0.5	0.503	0.044	0.045	0.946	0.502	0.039	0.041	0.936	
β_a	0.05	0.051	0.009	0.009	0.950	0.051	0.007	0.007	0.955	
β	0.5	0.502	0.044	0.044	0.955	0.501	0.039	0.040	0.949	
β_a	0.1	0.101	0.009	0.009	0.946	0.101	0.008	0.008	0.951	
s = 0.5	Trues	Estimates	SE	SD	CP	Estimates	SE	SD	CP	
β	0.5	0.503	0.053	0.053	0.953	0.501	0.049	0.049	0.949	
β_a	0	-0.003	0.072	0.073	0.950	-0.002	0.063	0.064	0.947	
β	0.5	0.503	0.053	0.053	0.953	0.501	0.049	0.049	0.946	
β_a	0.01	0.006	0.072	0.073	0.948	0.007	0.063	0.064	0.949	
β	0.5	0.503	0.053	0.053	0.953	0.501	0.049	0.050	0.951	
β_a	0.05	0.047	0.072	0.074	0.951	0.048	0.063	0.065	0.945	
β	0.5	0.503	0.053	0.053	0.953	0.501	0.049	0.050	0.953	
β_a	0.1	0.097	0.072	0.073	0.952	0.097	0.064	0.066	0.939	
s = 1	Trues	Estimates	SE	SD	CP	Estimates	SE	SD	CP	
β	0.5	0.502	0.060	0.060	0.953	0.501	0.058	0.057	0.949	
β_a	0	-0.003	0.088	0.091	0.941	-0.002	0.082	0.84	0.942	
β	0.5	0.502	0.060	0.060	0.953	0.501	0.058	0.057	0.950	
β_a	0.01	0.007	0.088	0.092	0.944	0.007	0.082	0.085	0.943	
β	0.5	0.503	0.061	0.060	0.952	0.501	0.058	0.058	0.949	
β_a	0.05	0.048	0.089	0.093	0.943	0.048	0.083	0.087	0.941	
β	0.5	0.503	0.061	0.061	0.949	0.502	0.058	0.059	0.947	
β_a	0.1	0.098	0.090	0.092	0.943	0.098	0.084	0.087	0.936	

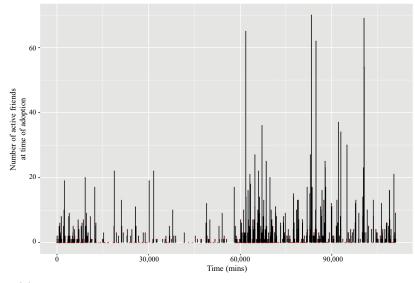
 $G(x) = (1/s) \log(1 + sx)$, with s = (0, 0.5, 0.75, 1). In addition, we include a scale-free model that uses the logarithm transformation of the proportion of active friends, $h^*(a_i) = \log(a_i / \sum_j W_{i,j} + 1)$, for comparison purposes. The estimation results of the fitted models are given in Table 5. We also report the log likelihood values of the fitted models. The results show that the corresponding estimated coefficients for the contagion-based network dependence parameter β_a are all positive. This indicates that as the number/proportion of active friends increases, an individual is more likely to start playing the game soon. However, the results based on the number of active friends. In addition, the models based on the number of active friends with s = 0.5, 0.75 or 1 have the best fit in terms of the

Table 4. Simulation results for degree-2 networks, with $M_n = 800$ and n = 900. SE, mean of estimated standard errors; SD, standard deviations of the estimates; CP, empirical coverage probability of 95% Wald-type confidence intervals.

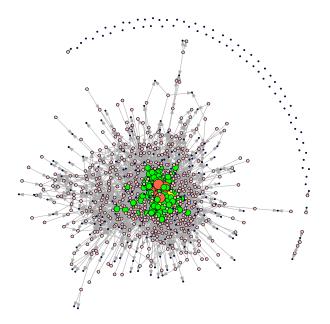
		ring net			all isol	all isolated triangles			random regular-2		
s = 0	Trues	Est	SE	CP	Est	SE	CP	Est	SE	CP	
β	0.5	0.500	0.038	0.946	0.500	0.038	9.948	0.503	0.039	0.950	
β_a	0	0.001	0.059	0.947	-0.002	0.059	0.954	-0.001	0.059	0.966	
β	0.5	0.500	0.038	0.952	0.500	0.038	0.953	0.503	0.039	0.954	
β_a	0.01	0.011	0.059	0.944	0.008	0.059	0.956	0.009	0.059	0.965	
β	0.5	0.500	0.038	0.953	0.500	0.038	0.951	0.504	0.039	0.960	
β_a	0.05	0.050	0.059	0.943	0.048	0.058	0.949	0.049	0.059	0.962	
β	0.5	0.500	0.038	0.951	0.501	0.038	0.954	0.503	0.039	0.957	
β_a	0.1	0.100	0.058	0.953	0.099	0.057	0.949	0.099	0.058	0.960	
s = 0.5	Trues	Est	SE	CP	Est	SE	CP	Est	SE	CP	
β	0.5	0.501	0.050	0.946	0.501	0.050	0.944	0.504	0.050	0.954	
β_a	0	0.000	0.140	0.952	-0.006	0.140	0.956	-0.001	0.140	0.962	
β	0.5	0.501	0.050	0.943	0.501	0.050	0.947	0.504	0.050	0.951	
β_a	0.01	0.010	0.140	0.954	0.003	0.140	0.955	0.010	0.140	0.963	
β	0.5	0.501	0.050	0.949	0.501	0.050	0.945	0.504	0.050	0.954	
β_a	0.05	0.049	0.140	0.958	0.043	0.140	0.956	0.052	0.140	0.968	
β	0.5	0.501	0.050	0.948	0.501	0.050	0.940	0.504	0.050	0.957	
β_a	0.1	0.099	0.140	0.960	0.093	0.140	0.950	0.100	0.140	0.965	
s = 1	Trues	Est	SE	CP	Est	SE	CP	Est	SE	CP	
β	0.5	0.502	0.060	0.941	0.501	0.060	0.946	0.504	0.060	0.954	
β_a	0	-0.001	0.174	0.957	-0.009	0.174	0.950	0.000	0.174	0.952	
β	0.5	0.502	0.060	0.945	0.501	0.060	0.946	0.504	0.060	0.951	
β_a	0.01	0.009	0.174	0.956	0.002	0.174	0.954	0.010	0.174	0.952	
β	0.5	0.502	0.060	0.944	0.501	0.060	0.945	0.505	0.060	0.946	
β_a	0.05	0.047	0.174	0.953	0.040	0.174	0.952	0.051	0.174	0.950	
β	0.5	0.501	0.060	0.950	0.502	0.060	0.950	0.506	0.060	0.946	
β_a	0.1	0.098	0.175	0.950	0.090	0.174	0.954	0.099	0.175	0.955	

likelihood values (they are almost the same), which are larger than those of the models based on the proportion of active friends.

Next, we evaluate and compare the prediction performance of our proposed network structure-based method and the standard Cox proportional hazards model, without incorporating the network information. Specifically, we consider the estimated model based on the number of active friends, with s = 1, in which the estimated coefficients are -0.017, 0.059, and 0.343 for scaled age, gender, and g(a), respectively. To evaluate the prediction performance of a fitted model, we perform the following three steps. (1) Simulate $T_{j,k}$ for all $j \in N_k$ up to time $T_{(k)}$, based on the fit of the estimated model using our method and the standard Cox proportional hazards model fit, that is, $T_{j,k}^{pro}$ and $T_{j,k}^{cox}$. (2) Sort



(a) Plot of time by the number of active friends at the time of adoption.



(b) Number of active friends at the end of the study, with blue dot= 0; pink dot \in (0, 10]; green dot \in (10, 50]; orange dot \in (50, 100]; yellow dot #> 100.

Figure 1. Network visualization for mobile game data

Table 5. Analysis of mobile game data. log-LH, log likelihood value of the fitted model; $g(a_i) = \log(a_i + 1)$, where a_i is the number of active friends for user i; $h^*(a_i) = \log(a_i / \sum_j W_{i,j} + 1)$.

Origin	nal scale	age	gender	g(a)	log-LH
	Estimation	0.018	0.024	0.108	
s = 0	\mathbf{SE}	0.036	0.032	0.039	-6639.250
	Z statistics	0.501	0.731	2.803	
	Estimation	-0.017	0.059	0.342	
s = 0.5	SE	0.052	0.057	0.086	-6631.869
	Z statistics	-0.331	1.041	3.976	
	Estimation	-0.017	0.059	0.343	
s = 0.75	\mathbf{SE}	0.052	0.057	0.086	-6631.869
	Z statistics	-0.331	1.045	3.980	
	Estimation	-0.017	0.059	0.343	
s = 1	\mathbf{SE}	0.052	0.057	0.086	-6631.868
	Z statistics	-0.334	1.040	3.978	
Sca	le-free	age	gender	$h^*(a)$	log-LH
	Estimation	0.036	0.023	0.101	
s = 0	SE	0.034	0.032	0.131	-6642.786
	Z statistics	1.038	0.697	0.770	
	Estimation	0.020	0.056	0.536	
s = 0.5	SE	0.052	0.056	0.304	-6637.526
	Z statistics	0.381	0.992	1.764	
	Estimation	0.019	0.056	0.542	
s = 0.75	\mathbf{SE}	0.052	0.056	0.304	-6637.527
	Z statistics	0.364	0.990	1.781	
	Estimation	0.019	0.056	0.540	
s = 1	\mathbf{SE}	0.052	0.056	0.304	-6637.527
	Z statistics	0.365	0.998	1.776	

all event times $T_{j,k}$ of subjects in the at-risk set N_k , and find the rank of $T_{i_k,k}^b$ among the ordered event times $T_{j,k}^b$, where b = pro or cox, and i_k is the user who actually adopted the action at time $T_{(k)}$ in the data. Let R_k^{pro} and R_k^{cox} denote the corresponding ranks. (3) Compute the proportion of rank comparison: $M_n^{-1} \sum_{k=1}^{M_n} I(R_k^{pro} < R_k^{cox}).$

We expect that a model with a better fit to have smaller ranks at observed event times $T_{(k)}$, for $k = 1, ..., M_n$. This is because if the rank R_k^b is small, the user who actually adopted the action at time $T_{(k)}$ is more likely to be predicted to do so again at time $T_{(k)}$, based on the fitted model b. Therefore, if the proposed model has a better fit than the standard Cox model, the proportion computed in Step 3 should be much larger than 0.5. We conduct 1,000 Monte Carlo replications of the above three-step procedure, and find that the average

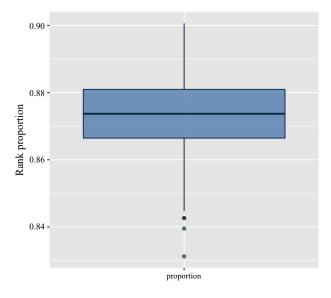


Figure 2. Box plot of the proportions for the rank comparison over 1,000 replications.

proportion is 0.874, with standard deviation 0.010. Figure 2 shows a box plot of the proportions over 1,000 replications. In conclusion, the proposed model by that incorporates a network structure exhibits better prediction performance than that of the standard Cox model, ignoring the network structure.

In addition, we compare the performance of our proposed method with that of the stochastic actor-based model (Snijders, Van der Bunt and Steglich (2010)). To apply this model, certain assumptions need to be satisfied. One of the important assumptions is that the total number of changes between consecutive observations should be sufficiently large to provide strong information with which to estimate the parameters; here, the number of observation points is usually between 2 and 10. The mobile game data set contains 966 observation points, which means there is only one change between each consecutive pair of observations. Owing to the expensive computation and limited memory storage, we split the mobile game data set into three, four, five, and eight observation points, and fit the stochastic actor-based models for the resulting data set using the RSiena package (Ripley et al. (2011)). Specifically, we consider the age and gender effects for the behavior dynamic process and the total exposure effect (Greenan (2015)) to study contagion-based network dependence. Here, total exposure refers to the total number of active friends linked to each node, and its effect measures the magnitude of the contagion-based network dependence. The results based on different numbers of observation points are shown in Table 6. The overall

		age	gender	$total_exp$	mc t-ratio	t	ime
n_{-} obs = 3	Estimation	-0.008	0.013	0.012			
	\mathbf{SE}	0.008	0.104	0.015	1.195	3	hours
	Z statistics	-0.904	0.124	0.801			
	Estimation	0.004	0.048	0.001			
n_{-} obs = 4	\mathbf{SE}	0.007	0.105	0.010	1.054	3.3	hours
	Z statistics	0.486	0.463	0.096			
	Estimation	-0.002	0.043	-0.002			
n_{-} obs = 5	SE	0.008	0.088	0.009	0.918	4	hours
	Z statistics	-0.244	0.488	-0.213			
	Estimation	0.006	0.064	0.003			
n_{-} obs = 8	SE	0.007	0.082	0.008	0.667	5	hours
	Z statistics	0.821	0.779	0.329			

Table 6. Analysis of mobile game data with stochastic actor-based models. $n_{\rm obs}$, the number of observation points; total_exp, the total exposure; mc t-ratio, the overall maximum convergence t-ratio; time, the total runtime of the algorithm.

maximum convergence t-ratios are also reported to assess the convergence of the algorithm. The results imply that the convergence is better in the model with eight observation points. In contrast to our findings, the total exposure effects are not statistically significant in all settings. One possible reason is that splitting the data into several observation time points might result in the loss of some information, thus leading to less efficient estimators. Another possible reason is that it does not make effective use of the survival model information when fitting the time-to-event data.

6. Conclusion

In this work, we propose a new way of modeling and estimating contagionbased social dependence using time-to-event data. The proposed model can be extended to accommodate multiple events, such as network-based recurrent event data, by incorporating both self-exciting and contagion-based social exciting processes. This warrants a thorough study in future research. Another interesting direction for future research would be to extend our method to dynamic social networks with evolving friendship connections. For example, individuals could become friends with others during the study period, which would change the value of the adjacency matrix. However, as long as the time-dependent adjacency matrices are specified correctly, the proposed estimation method can be modified easily to incorporate them.

In the current work, we assume that censuring occurs only at the end of the

study, which is a reasonable assumption in the considered application. However, if a subject can be censored during the study, it is generally not known whether the potential event of this subject choosing an action in the future will have an effect on his or her friends. If we assume that the effect of a subject on connected nodes disappears after he or she is censored, the proposed conditional survival model and its associated estimation method may still be valid. If not, it becomes much more complicated, and may encounter an identifiability issue. One possible solution is to model the censoring distribution, and then to develop an inverse probability for the censoring weighted estimation method. This is an interesting topic, and is left to future investigation.

Acknowledgments

We thank the Editor, an Associate Editor, and both reviewers for their constructive comments.

A. Appendix

Our proofs follow similar steps as Murphy (1995); Scharfstein, Tsiatis and Gilbert (1998); Lu (2008). However, the difference lies on the fact that the event times of individuals are no longer independent and identically distributed as in classical survival data. We need to represent the data sequentially based on the ordered event times as in the data generation process and define the associated martingale processes. Specifically, define the martingale process as

$$M_{j,k}(t) = N_{j,k}(t) - \int_0^t Y_{j,k}(u) \dot{G} \left\{ \Lambda(u) e^{\theta^T X_{j,k}} \right\} e^{\theta^T X_{j,k}} d\Lambda(u),$$

where $N_{j,k}(t) = I(T_{(k-1)} < T_{j,k} \le t)$ and $Y_{j,k}(t) = I(T_{j,k} \ge t > T_{(k-1)})$ for individual $j \in N_k$. For simplicity, we only consider the link function $G(x) = (1/s) \log(1 + sx)$ in our proofs.

We can rewrite the log-likelihood as

$$\ell_n(\theta, \Lambda) = \sum_{k=1}^{M_n} \sum_{j \in N_k} \ell_{j,k}(\theta, \Lambda)$$
$$= \sum_{k=1}^{M_n} \sum_{j \in N_k} \left(\int_0^{T_{(k)}} \log \left[\lambda(t) e^{\theta^T X_{j,k}} \dot{G} \left\{ \Lambda(t) e^{\theta^T X_{j,k}} \right\} \right] dN_{j,k}(t)$$

$$-\int_{0}^{T_{(k)}} Y_{j,k}(t) e^{\theta^{T} X_{j,k}} \dot{G}\left\{\Lambda(t) e^{\theta^{T} X_{j,k}}\right\} d\Lambda(t) \Bigg).$$
(A.1)

Next, consider one-dimensional submodel $\Lambda_d(t) = \int_0^t \{1+dh_1(u)\}d\hat{\Lambda}_n(u)$ and $\theta_d = dh_2 + \hat{\theta}_n$, where h_1 is a function and h_2 is a (p+1)-dimensional vector. Let $S_n(\hat{\Lambda}_n, \hat{\theta}_n)(h_1, h_2)$ denote the first derivative of $\ell_n(\theta_d, \Lambda_d)$ with respect to d and evaluated at d = 0. Then, we have $S_n(\hat{\Lambda}_n, \hat{\theta}_n)(h_1, h_2) = 0$ for all (h_1, h_2) , since $(\hat{\Lambda}_n, \hat{\theta}_n)$ maximizes $\ell_n(\theta, \Lambda)$. In addition, S_n can be written as $S_n = S_{n_1} + S_{n_2}$, where

$$S_{n_{1}}(\hat{\Lambda}_{n},\hat{\theta}_{n})(h_{1}) = \sum_{k=1}^{M_{n}} \sum_{j \in N_{k}} \int_{0}^{T_{(k)}} \left[h_{1}(t) + \frac{\ddot{G}\left\{\hat{\Lambda}_{n}(t)e^{\hat{\theta}_{n}^{T}X_{j,k}}\right\}}{\dot{G}\left\{\hat{\Lambda}_{n}(t)e^{\hat{\theta}_{n}^{T}X_{j,k}}\right\}} e^{\hat{\theta}_{n}^{T}X_{j,k}} \int_{0}^{t} h_{1}(v)d\hat{\Lambda}_{n}(v) \right] \times \left[dN_{j,k}(t) - Y_{j,k}(t)e^{\hat{\theta}_{n}^{T}X_{j,k}}\dot{G}\left\{\hat{\Lambda}_{n}(t)e^{\hat{\theta}_{n}^{T}X_{j,k}}\right\}} d\hat{\Lambda}_{n}(t) \right], \qquad (A.2)$$
$$S_{n_{2}}(\hat{\Lambda}_{n},\hat{\theta}_{n})(h_{2})$$

$$=\sum_{k=1}^{M_{n}}\sum_{j\in N_{k}}\int_{0}^{T_{(k)}}\left[h_{2}^{T}X_{j,k}+\frac{\ddot{G}\left\{\hat{\Lambda}_{n}(t)e^{\hat{\theta}_{n}^{T}X_{j,k}}\right\}}{\dot{G}\left\{\hat{\Lambda}_{n}(t)e^{\hat{\theta}_{n}^{T}X_{j,k}}\right\}}\hat{\Lambda}_{n}(t)e^{\hat{\theta}_{n}^{T}X_{j,k}}h_{2}^{T}X_{j,k}\right]$$
$$\times\left[dN_{j,k}(t)-Y_{j,k}(t)e^{\hat{\theta}_{n}^{T}X_{j,k}}\dot{G}\left\{\hat{\Lambda}_{n}(t)e^{\hat{\theta}_{n}^{T}X_{j,k}}\right\}d\hat{\Lambda}_{n}(t)\right],$$
(A.3)

where $\ddot{G}(u) = d\dot{G}(u)/du$.

After some calculations, we can show that the efficient score for θ is given by

$$\begin{split} S_{\text{eff}} &= \sum_{k=1}^{M_n} \sum_{j \in N_k} \int_0^{T_{(k)}} \left\{ \frac{X_{j,k}}{1 + s\Lambda_0(t)e^{\theta_0^T X_{j,k}}} - w_{\text{eff}}(t) \right. \\ &+ \frac{s \int_0^t \lambda_0(v)e^{\theta_0^T X_{j,k}} w(v) dv}{1 + s\Lambda_0(t)e^{\theta_0^T X_{j,k}}} \right\} dM_{j,k}(t) \\ &\equiv \sum_{k=1}^{M_n} S_{\text{eff},k}, \end{split}$$

where $w_{\text{eff}}(t)$ is a solution to the following integral equation

$$w(t) - \int_0^\tau Q(t, v) w(v) d\Lambda_0(v) = f(t), \quad t \in [0, \tau],$$

and

$$\begin{split} Q(t,v) &= \left[E \left\{ \sum_{k=1}^{M_n} \sum_{j \in N_k} \mathrm{I}(t \leq T_{(k)}) Y_{j,k}(t) \frac{e^{\theta_0 X_{j,k}}}{1 + s\Lambda_0(t) e^{\theta_0 X_{j,k}}} \right\} \right]^{-1} \\ &\times \left(E \left[\sum_{k=1}^{M_n} \sum_{j \in N_k} \frac{s \mathrm{I}(v \lor t \leq T_{(k)}) Y_{j,k}(t) e^{2\theta_0^T X_{j,k}}}{(1 + s\Lambda_0(t) e^{\theta_0^T X_{j,k}})^2} \right] \\ &- E \left[\sum_{k=1}^{M_n} \sum_{j \in N_k} \int_{v \lor t}^{T_{(k)}} \frac{s^2 Y_{j,k}(u) e^{3\theta_0^T X_{j,k}}}{(1 + s\Lambda_0(u) e^{\theta_0^T X_{j,k}})^3} d\Lambda_0(u) \right] \right), \\ f(t) &= \left[E \left\{ \sum_{k=1}^{M_n} \sum_{j \in N_k} \mathrm{I}(t \leq T_{(k)}) Y_{j,k}(t) \frac{e^{\theta_0 X_{j,k}}}{1 + s\Lambda_0(t) e^{\theta_0 X_{j,k}}} \right\} \right]^{-1} \\ &\times \left(E \left[\sum_{k=1}^{M_n} \sum_{j \in N_k} \frac{X_{j,k} \mathrm{I}(t \leq T_{(k)}) Y_{j,k}(t) e^{\theta_0^T X_{j,k}}}{(1 + s\Lambda_0(t) e^{\theta_0^T X_{j,k}})^2} \right] \\ &- E \left[\sum_{k=1}^{M_n} \sum_{j \in N_k} \int_{t}^{T_{(k)}} \frac{s X_{j,k} Y_{j,k}(u) e^{2\theta_0^T X_{j,k}}}{(1 + s\Lambda_0(u) e^{\theta_0^T X_{j,k}})^3} d\Lambda_0(u) \right] \right). \end{split}$$

Here, $v \vee t = \max(v, t)$. Note that the terms $S_{\text{eff},k}$ and $S_{\text{eff},k}^T$ are uncorrelated for any $k \neq k'$. Then, the information matrix for θ_0 can be defined by $I(\theta_0) = \lim_{n \to \infty} n^{-1} \sum_{k=1}^{M_n} E(S_{\text{eff},k}, S_{\text{eff},k}^T)$.

S2: Proof of Theorem 1 The proof of consistency consists of three steps: first we show that the nonparametric maximum likelihood estimators $\hat{\Lambda}_n$ and $\hat{\theta}_n$ exist or that the jump sizes of $\hat{\Lambda}_n$ are finite; next we show that $\hat{\Lambda}_n$ is bounded almost surely so that, along a subsequence, $\hat{\Lambda}_{n_m}(t) \to \Lambda^*(t)$ for all $t \in [0, \tau]$ and $\hat{\theta}_{n_m} \to \theta^*$; finally we show that $\Lambda^* = \Lambda_0$ and $\beta^* = \beta_0$.

Step 1. By Condition 1, $\hat{\theta}_n$ is finite, and we have $\sup_{\theta \in \mathcal{C}} |\theta^T X_{j,k}| \leq M_0$ for some constant $M_0 > 0$ for all j and k. Therefore, the log-likelihood (2.3) is bounded above by

$$\ell_{n}(\theta,\Lambda) < \sum_{k=1}^{M_{n}} \left(\log \Lambda\{T_{(k)}\} + M_{0} - \log \left\{ 1 + s \sum_{\ell=1}^{k-1} \Lambda\{T_{(\ell)}\} e^{-M_{0}} \right\} - |N_{k}| \\ \left[G \left\{ \sum_{\ell=1}^{k} \Lambda(T_{(\ell)}) e^{-M_{0}} \right\} - G \left\{ \sum_{\ell=1}^{k-1} \Lambda(T_{(\ell)}) e^{-M_{0}} \right\} \right] \right),$$
(A.4)

where $|N_k|$ is the number of elements in N_k . The right-hand side in (A.4) diverges to $-\infty$ if $\Lambda\{T_{(k)}\}$ goes to infinity for some k, which contradicts to the property of log-likelihood.

- Step 2. By the property $n^{-1}\{\ell(\hat{\Lambda}_n, \hat{\theta}_n) \ell(\bar{\Lambda}_n, \hat{\theta}_n)\} \ge 0$ with $\bar{\Lambda}_n = \hat{\Lambda}_n / \hat{\Lambda}_n(\tau)$, and following the similar steps as Zeng and Lin (2006), we can show that $\sup_n \hat{\Lambda}_n(\tau) < \infty$.
- Step 3. Define the following quantity

$$\tilde{\Lambda}_{n}(t) = \int_{0}^{t} \sum_{k=1}^{n} \frac{\mathrm{I}\left(T_{(k)} \leq u\right) \sum_{j \in N_{k}} dN_{j,k}(u)}{\sum_{j=1}^{n} \mathrm{I}\left(T_{(k)} \geq u\right) Y_{j,k}(u) e^{\theta_{0}^{T} X_{j,k}} / \{1 + s\Lambda_{0}(u) - e^{\theta_{0}^{T} X_{j,k}}\}},$$
(A.5)

which is a step function with jumps at $T_{(k)}$'s and converges uniformly to Λ_0 by uniform weak law of large numbers.

By Helly's theorem, we know that there exists convergent subsequences $\{\hat{\theta}_{n_m}\}\$ and $\{\hat{\Lambda}_{n_m}\}\$ such that $\hat{\theta}_{n_m} \to \theta^*\$ and $\hat{\Lambda}_{n_m}(t) \to \Lambda^*(t)$ for all $t \in [0, \tau]$. Furthermore, we have $n^{-1}\{\ell(\hat{\Lambda}_{n_m}, \hat{\theta}_{n_m}) - \ell(\tilde{\Lambda}_{n_m}, \theta_0)\} \ge 0$. By taking limits on both sides we obtain $E\{\ell(\Lambda^*, \theta^*)\} = E\{\ell(\Lambda_0, \theta_0)\}$, since the Kullback-Leibler information is negative.

Recall in term (A.1), we have

$$\ell_{j,k}(\Lambda,\theta) = \int_{T_{(k-1)}}^{T_{(k)}} \log\left\{\frac{\lambda(t)e^{\theta X_{j,k}}}{1+s\Lambda(t-)e^{\theta X_{j,k}}}\right\} dN_{j,k}(t)$$
$$-\int_{T_{(k-1)}}^{T_{(k)}} Y_{j,k}(t) \frac{e^{\theta X_{j,k}}}{1+s\Lambda(t)e^{\theta X_{j,k}}} d\Lambda(t).$$

Then, the above equality holds if and only if $E\{\ell_{j,k}(\Lambda^*, \theta^*)\} = E\{\ell_{j,k}(\Lambda_0, \theta_0)\}$ for all j and k. Next, for $k = 1, ..., M_n$ consider two cases: (1) $N_{j,k}(T_{(k)}) = 0$, $Y_{j,k}(T_{(k)}) = 1$ for some $j \in N_k$, and (2) $N_{j,k}(T_{(k)}) = 1$, $N_{j,k}(t-) = 0$, and $Y_{j,k}(T_{(k)}) = 1$ for some $j \in N_k$ and t is between time $T_{(k-1)}$ and $T_{(k)}$. By taking difference between the equalities from two cases above, for all $t \in [0, \tau]$ we conclude that

$$\frac{\lambda^*(t)e^{\theta^{*T}X_{j,k}}}{1+s\Lambda^*(t)e^{\theta^{*T}X_{j,k}}} = \frac{\lambda_0(t)e^{\theta_0^TX_{j,k}}}{1+s\Lambda_0(t)e^{\theta_0^TX_{j,k}}}$$

Then, integrating from 0 to t on both sides of above equality and by some simple

algebra, we have

$$\frac{\Lambda^*(t)}{\Lambda_0(t)} = e^{(\theta_0 - \theta^*)^T X_{j,k}}, \text{ for all } t \in [T_{(k-1)}, T_{(k)}] \text{ and } k = 1, \dots, M_n.$$

By Condition 2, we have that $E\{\ell(\Lambda^*, \theta^*)\} = E\{\ell(\Lambda_0, \theta_0)\}$ if and only if $\Lambda^* = \Lambda_0$ and $\theta^* = \theta_0$. Therefore, we show that the subsequences $(\hat{\Lambda}_{n_m}, \hat{\theta}_{n_m}) \to (\Lambda_0, \theta_0)$. By Helly's theorem, we know that $(\hat{\Lambda}_n, \hat{\theta}_n)$ must also converge to (Λ_0, θ_0) almost surely. Since $\hat{\Lambda}_0$ and Λ_0 are bounded monotone function, the pointwise convergence can be strengthened to uniform convergence on $[0, \tau]$.

S3: Proof of Theorem 2 Here, we give an outline of the proof. Define $\psi_0 = (\Lambda_0, \theta_0), \ \psi = (\Lambda, \theta)$ and $h = (h_1, h_2)$. Assume that the class of h belongs to the space $H = B \otimes R^{p+1}$, where B is the space of bounded variation functions defined on $[0, \tau]$. Define the norm $||h||_H = ||h_1||_v + |h_2|_1$, where $||h_1||_v$ is the total variation norm on $[0, \tau]$ and $|h_2|_1$ is the L_1 -norm. In addition, define $H_m = \{h \in H : ||h||_H \leq m\}$. Assume $\psi \subset \ell^{\infty}(H_m)$, where $\ell^{\infty}(H_m)$ is the space of bounded real-valued functions on H_m under the supremum norm $||A(h)|| = \sup_{h \in H_m} |A(h)|$. First, by the martingale central limit theorem, we can show that $n^{-1/2}S_n(\psi_0)(h)$ converges weakly to a tight Gaussian process G on $\ell^{\infty}(H_m)$. Define $S(\psi)(h) = \lim_{n\to\infty} n^{-1}S_n(\psi)(h)$. We have $S(\psi_0)(h) = 0$. Then, following similar arguments in Scharfstein, Tsiatis and Gilbert (1998) and Lu (2008), we can show that $S(\psi)(h)$ is Fréchet differentiable, and its derivative $\dot{S}(\psi)(h)$ is a continuous linear operator and continuously invertible on its range. Finally, by the maximal inequality for martingales (Nishiyama (1999, Theorem 2.3)), we have

$$||n^{-1/2}\{(S_n - S)(\psi_n) - (S_n - S)(\psi_0)\}|| = o_{p^*}(1).$$

for any $||\psi_n - \psi_0|| = O_p(n^{-1/2})$. Therefore, $n^{-1/2}(\hat{\psi}_n - \psi_0)(h)$ converges weakly to the Gaussian process $-\{\dot{S}(\psi)\}^{-1}G$. Then, following similar arguments in Lu (2008), we can show that $n^{1/2}(\hat{\theta}_n - \theta_0)$ converges in distribution to a multivariate normal with mean 0 and variance $\{I(\theta_0)\}^{-1}$.

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(Received January 2018; accepted December 2018)